

## **ADVERTISEMENT**

The National Rifle Association of India (NRAI) is looking for a highly qualified and experienced Foreign Coach in Shotgun Skeet event to train / assist the Indian Shooting Team (Juniors) for achieving excellence in ISSF World Cups, World Championships, Asian/Olympic Games and other major International Competitions.

### **Qualification**

- Should be able to communicate in English
- Should be physically fit to demonstrate the technique to athletes while imparting training
- Should be below 60 years of age. However, in exceptional cases, the National Rifle Association of India / Sports Authority of India may take a decision based on the credentials of the coach, if age exceeds 60 years.

### **Experience**

- Should have played at National/Continent level such as Asian/European/World Championships or Asian/Olympic Games
- Should have trained the Junior or Senior National teams of their country for atleast 3-5 years.
- Should have produced medal winning athletes at the level of Continental/Asian/Olympic Games/World Cups/World Championships or other major International Competitions

### **Salary**

- Euro 450 per day net of taxes per month. However, in exceptional and deserving cases, the salary can be enhanced by the competent authority

### **Tenure**

- The Foreign Coach would be engaged for a period for one year and contract will further be extended on the basis of performance

### **Accountability**

- The Coach would be given specific task/targets to be achieved during the period of the contract
- The Coach would provide his/her services at any place in India where so required by the NRAI/SAI and shall perform duties, tasks and responsibilities as assigned to him/her by NRAI/SAI to the satisfaction and in accordance with the directions of NRAI/SAI

Interested Foreign Coaches may send their complete curriculum vitae to the Secretary General, NRAI at [indiashooting@gmail.com](mailto:indiashooting@gmail.com)

Last date for receipt of applications is **10<sup>th</sup> October 2018**